Mathematical Morphology and Applications - End-Sem Exam

B.Math.(Hons.) Third Year

May 5, 2017

Instructions: There are 7 questions altogether. Marks corresponding to each question is indicated in bold. Answer as many as you can. Maximum score: 60 marks. Maximum time: 3 hrs.

- (1) (a) Define Serra's method to calculate the morphological median.
 - (b) Calculate the dual median of the definition above.
 - (c) Characterize the difference between the median and dual median.

[3+3+3]

- (2) Suppose X is a 2-D $n \times n$ binary image on a square grid. One can implement a dilation of X w.r.t $kB = B \oplus B \oplus \cdots \oplus B$ (k times) or a multi-scale dilation of X w.r.t. B where $B = \{(-1,0), (0,-1), (0,0), (0,1), (1,0)\}$ using either Algorithm 1 k successive times or Algorithm 2 (see below).
 - (a) Complete Algorithm 3 so that it has $\mathcal{O}(n^2)$ time complexity and $\mathcal{O}(1)$ space complexity. Also, justify the correctness of your algorithm.
 - (b) Which among the following is more efficient: implementing Algorithm 1 k times or Algorithm 2? You will have to justify your answer by comparing the asymptotic time and space complexities (note that these expressions are functions of both n and k).

Algorithm 1 A Dilation Algorithm

```
1: procedure DILATE(X, B)
                                                                                    \triangleright The dilation of X by B
       l \leftarrow X.shape[0] \text{ and } b \leftarrow X.shape[1]
                                                            \triangleright Identify the length and width of the image X
       for i < l do
3:
                                                                                 ▶ Iterating over all the rows
          for j < b do
                                                                             ▷ Iterating over all the columns
4:
              if X[i][j] == 1 then
                                              ▶ Lines 5-13: Marking the non-foreground pixels adjacent to
   foreground pixels
                  if i > 0 and X[i-1][j] = 0 then
                      X[i-1][j] = 2
7:
                  if j > 0 and X[i][j-1] = 0 then
8:
                      X[i][j-1] = 2
9:
                  if i < l - 1 and X[i + 1][j] = 0 then
10:
11:
                      X[i+1][j] = 2
                  if j < b - 1 and X[i][j + 1] = 0 then
12:
                      X[i][j+1] = 2
13:
       for i < l do
14:
                                                                                 ▶ Iterating over all the rows
           for j < b do
                                                                             ▷ Iterating over all the columns
15:
              if X[i][j] == 2 then
16:
17:
                  X[i][j] = 1
18:
       return X
                                                                              \triangleright Outputs the dilated image X
```

Algorithm 2 A Multiscale Dilation

```
1: procedure MULTISCALEDILATE(X, B, k)
                                                                                      \triangleright The dilation of X by kB
       l \leftarrow X.shape[0] \text{ and } b \leftarrow X.shape[1]
                                                              \triangleright Identify the length and width of the image X
       X = TAXICAB(X)
                                    ▷ Compute the distances of every pixel from a nearest foreground pixel
    w.r.t taxicab metric
       for i < l do
                                                                                     ▶ Iterating over all the rows
 4.
           for j < b do
 5:
                                                                                ▶ Iterating over all the columns
               if X[i][j] \leq k then
6:
7:
                   X[i][j] = 1
               else
8
9
                   X[i][j] = 0
10:
       return X
                                                                    \triangleright Outputs the multi-scale dilated image X
```

Algorithm 3 Distances from Nearest Foreground Pixel

- 1: **procedure** TaxiCab(X) \triangleright The distances of every pixel in X from a nearest foreground pixel w.r.t. taxicab metric
- 2: ...
- 3: • •
- 4: • •
- 5: return X
- ightharpoonup Outputs a 2-D array X containing the nearest distances from foreground
- (3) Let B be a convex set in $\mathcal{P}(\mathbb{R}^2)$. Define

$$\mathcal{L} = \{ X \oplus B, \text{ for all } X \subseteq \mathbb{R}^2 \}$$

Define the order relation as - $X \leq Y$ if and only if $X \subseteq Y$. Is (\mathcal{L}, \leq) a lattice? If yes, characterize the sets $X \wedge Y$ and $X \vee Y$ for any two sets $X, Y \in \mathcal{L}$.

[4+(2+2)]

(4) Recall that the definition of dilation $\delta(.)$ on $\mathcal{P}(\mathbb{R}^2)$ is given by

$$\delta_B(X) = \bigcup_{b \in B} X_b$$

Dilation can also be defined on a lattice (\mathcal{L}, \leq) as the increasing operator which preserves the supremum. i.e.,

$$\delta\left(\bigvee_{i}x_{i}\right)=\bigvee_{i}\delta\left(x_{i}\right)$$

Stating the minimum required assumptions, show the equivalence between these two definitions. What can be said about the erosion operator?

[6+3]

(5) Let X be a disconnected compact set in \mathbb{R}^2 w.r.t. euclidean metric. Define the SKIZ(.) operator on X and assume that for every point $x \in SKIZ(X)$, there is an associated distance $d(x) \in \mathbb{R}^+$ which denotes the distance from x to the nearest point in X. Prove or disprove:

$$X^{c} = \bigcup_{x \in SKIZ(X)} B(x, d(x))$$

where B(x, d) is the closed ball with center x and radius d.

- (6) (a) Define a white ASF (alternating sequential filter) and describe some cases where ASF is preferable over multi scale openings.
 - (b) Can a white/black ASF and Id (identity) operators be compared? If yes state the relation and prove it. If not explain with the help of counter examples.

$$[(1+3)+(1+3)]$$

- (7) Indicate *True* or *False* for each of the following statements and provide reasons supporting your answers. You will have to prove the statement if you indicate *True* and provide a counter example if you indicate *False*. Correct answer carries 1 mark each and a valid reasoning carries 4 marks each.
 - (a) Let $\mathcal{G}_1 = (V, E, W_1)$ be a vertex-weighted graph. Suppose $\mathcal{G}_2 = (V, E, W_2)$ is another vertex-weighted graph such that $W_2(x) = W_1(x) 1$ where x is a destructible point of \mathcal{G}_1 and $W_2(y) = W_1(y)$ for every $y \in V \setminus \{x\}$. Let $M(\mathcal{G})$ denote the minima of \mathcal{G} (which is a sub-graph of \mathcal{G}). Assume that $M(\mathcal{G}_1)$ has at least two connected components. The pass value between a given pair of connected components of $M(\mathcal{G}_1)$ in \mathcal{G}_1 is same as the pass value between the same pair in \mathcal{G}_2 .
 - (b) Suppose $\mathcal{G} = (V, E, W)$ is a vertex-weighted graph then topological watershed of \mathcal{G} is unique.
 - (c) Suppose $\mathcal{G} = (V, E, W)$ be an edge-weighted graph. Let M denote the minima of the graph \mathcal{G} . A watershed cut i.e. a cut induced by a minimum spanning forest relative to M is a max-cut relative to M.

$$[3 \times (1+4) = 15]$$